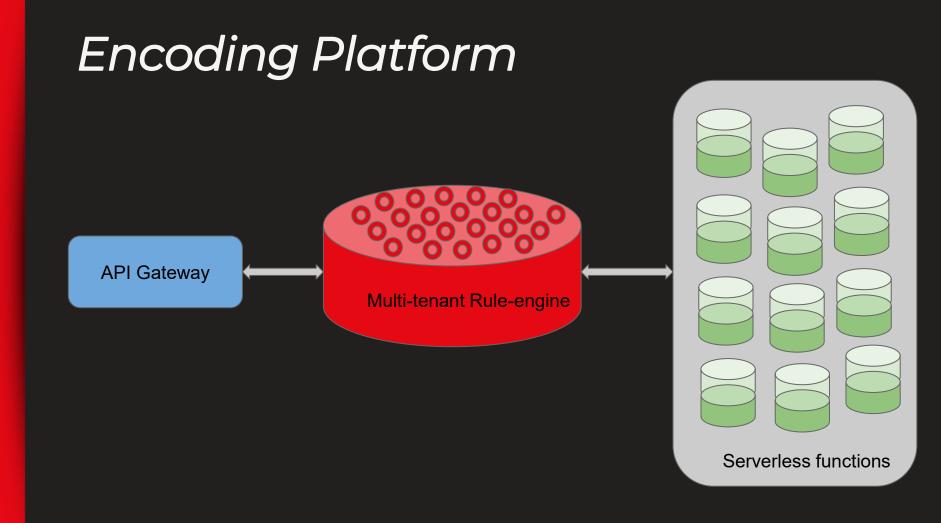
## Efficient Encoding Platform for Complex Encoding Workflows



Sujana Sooreddy Poorna Reddy

#### Background

- First generation encoding pipeline went live with streaming launch in 2007
- Second generation pipeline added scale but was difficult to operate
- Third generation, Reloaded, it served us for 8 years, stable and massively scalable.
  - Designed for a small team of developers
  - monolithic architecture
  - Centralized data model
  - 2 weeks release train
- Currently, the fourth generation encoding platform.

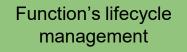


#### Serverless functions

User function

**Function Runtime** 

(Platform)



Initialization & execution of function code

Resource management

Integration with storage

layers

(CPU, memory etc.,)

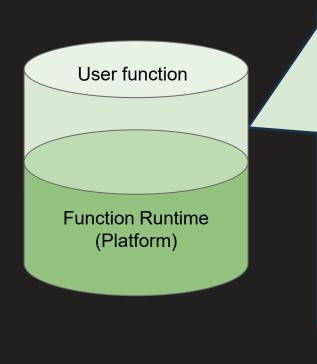
Request / response handling

Observability tooling (logging, metrics, traces)

Communication with messaging systems

Security, env variables, credentials etc.,

#### Serverless functions



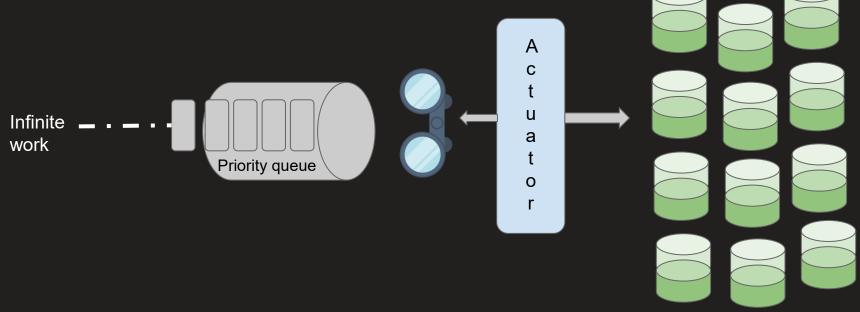
Implements the media specific code

Brings its own image (ffmpeg etc.,)

Need not worry about mounting source files

Need not worry about derivative uplaods

# Actuator (aka resource allocator)



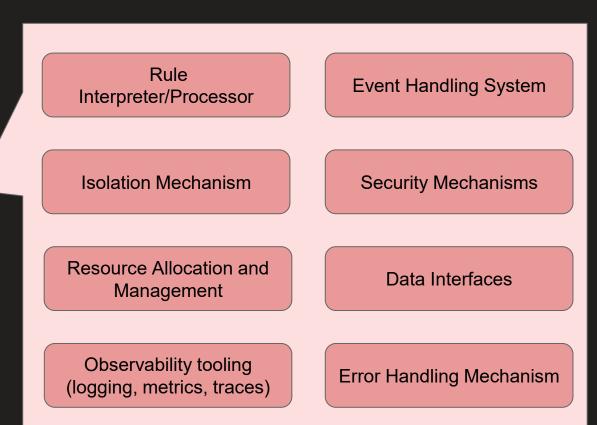
Serverless functions

#### Rule-engine

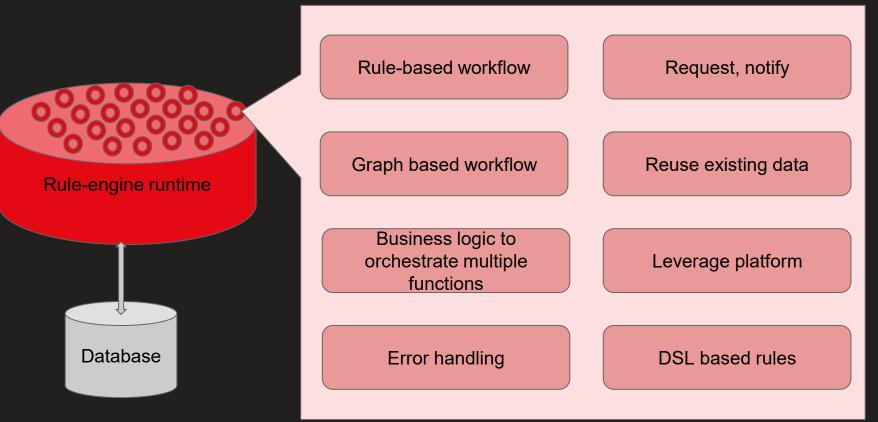


Rule-engine runtime

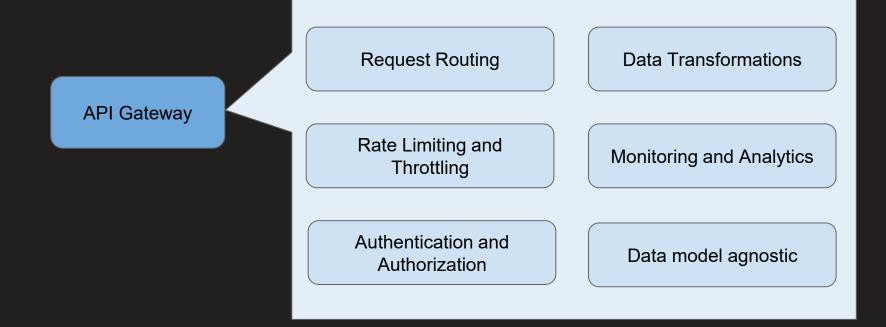
Database



#### Rule-engine workflows



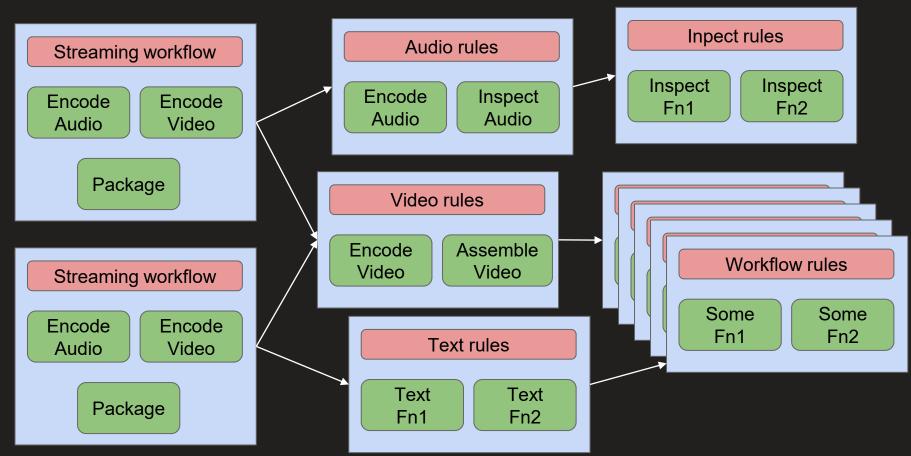
#### API Gateway



#### Dev-Ex

- Code generator
  - Rule-based workflow
  - Graph based orchestration workflow
  - Independent function generator
- CI/CD tools
  - Config based serverless function for resource allocation
- Dashboards
  - Execution metrics
  - Cost based metrics
  - Latency metric
- UI
  - Data visibility
  - Singular place to look at anything we need

#### How our services look like now



### Questions?

