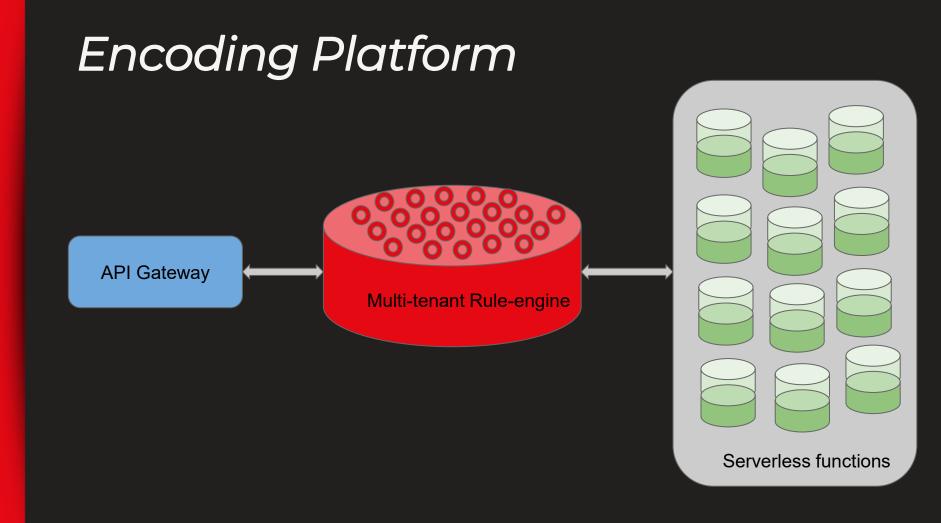
Efficient Encoding Platform for Complex Encoding Workflows



Sujana Sooreddy Poorna Reddy

Background

- First generation encoding pipeline went live with streaming launch in 2007
- Second generation pipeline added scale but was difficult to operate
- Third generation, Reloaded, it served us for 8 years, stable and massively scalable.
 - Designed for a small team of developers
 - monolithic architecture
 - Centralized data model
 - 2 weeks release train
- Currently, the fourth generation encoding platform.

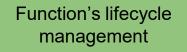


Serverless functions

User function

Function Runtime

(Platform)



Initialization & execution of function code

Resource management

Integration with storage

layers

(CPU, memory etc.,)

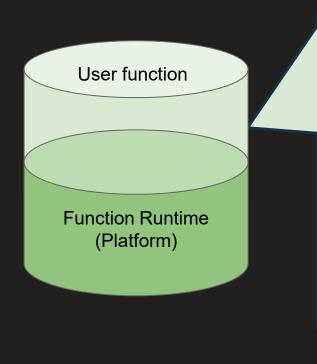
Request / response handling

Observability tooling (logging, metrics, traces)

Communication with messaging systems

Security, env variables, credentials etc.,

Serverless functions



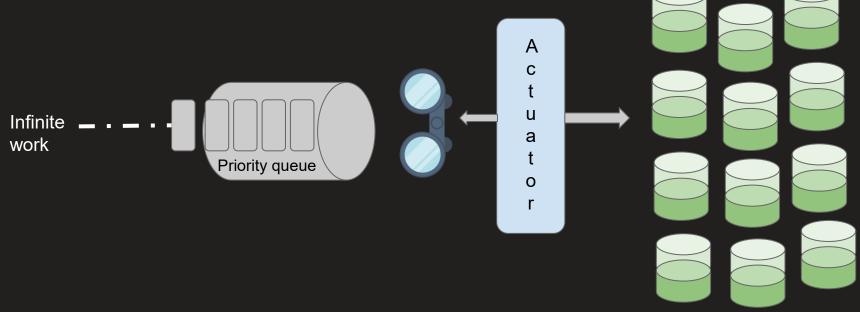
Implements the media specific code

Brings its own image (ffmpeg etc.,)

Need not worry about mounting source files

Need not worry about derivative uplaods

Actuator (aka resource allocator)



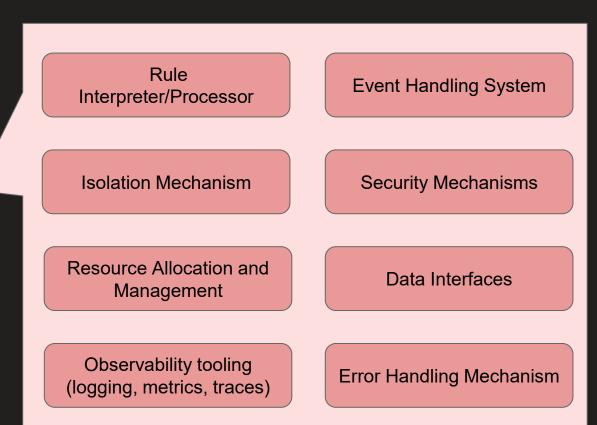
Serverless functions

Rule-engine

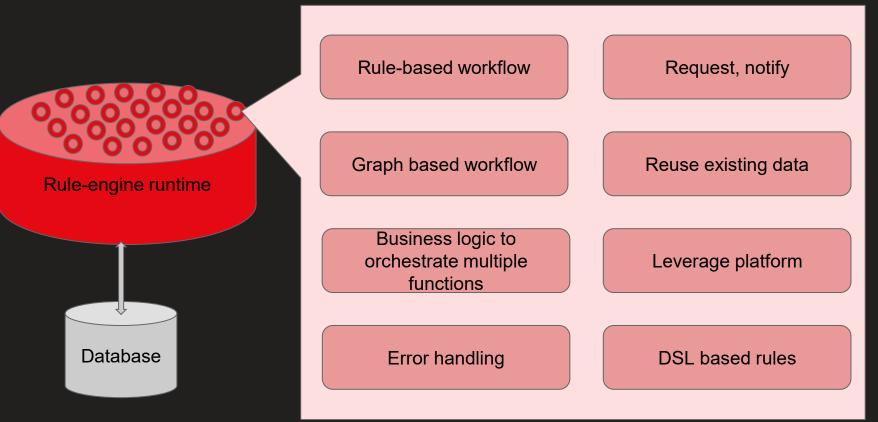


Rule-engine runtime

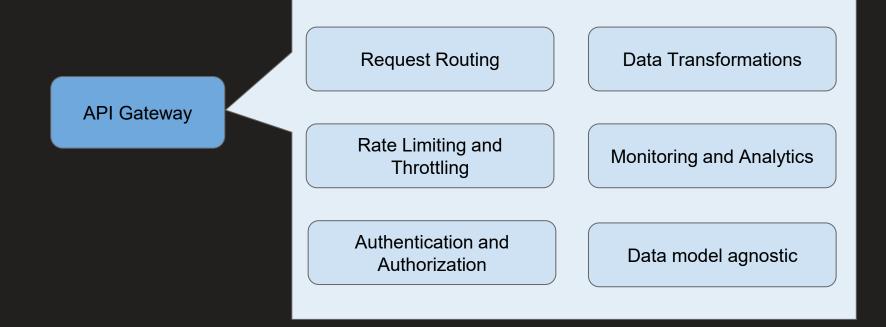
Database



Rule-engine workflows



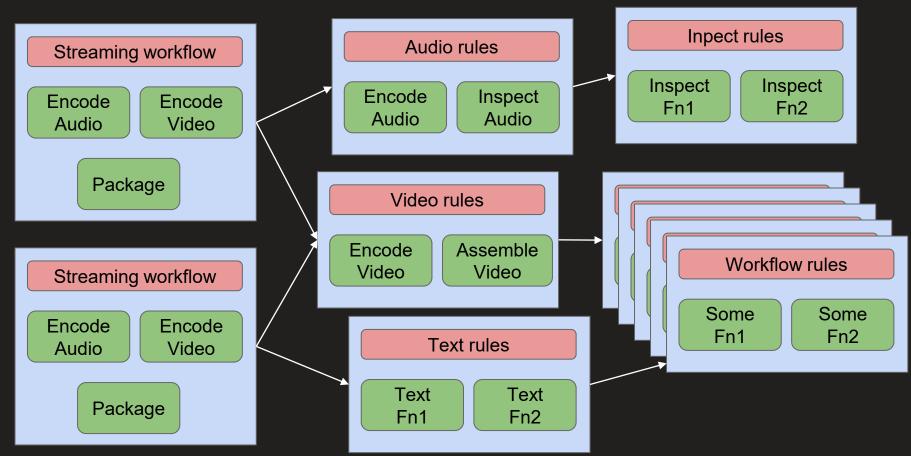
API Gateway



Dev-Ex

- Code generator
 - Rule-based workflow
 - Graph based orchestration workflow
 - Independent function generator
- CI/CD tools
 - Config based serverless function for resource allocation
- Dashboards
 - Execution metrics
 - Cost based metrics
 - Latency metric
- UI
 - Data visibility
 - Singular place to look at anything we need

How our services look like now



Questions?

