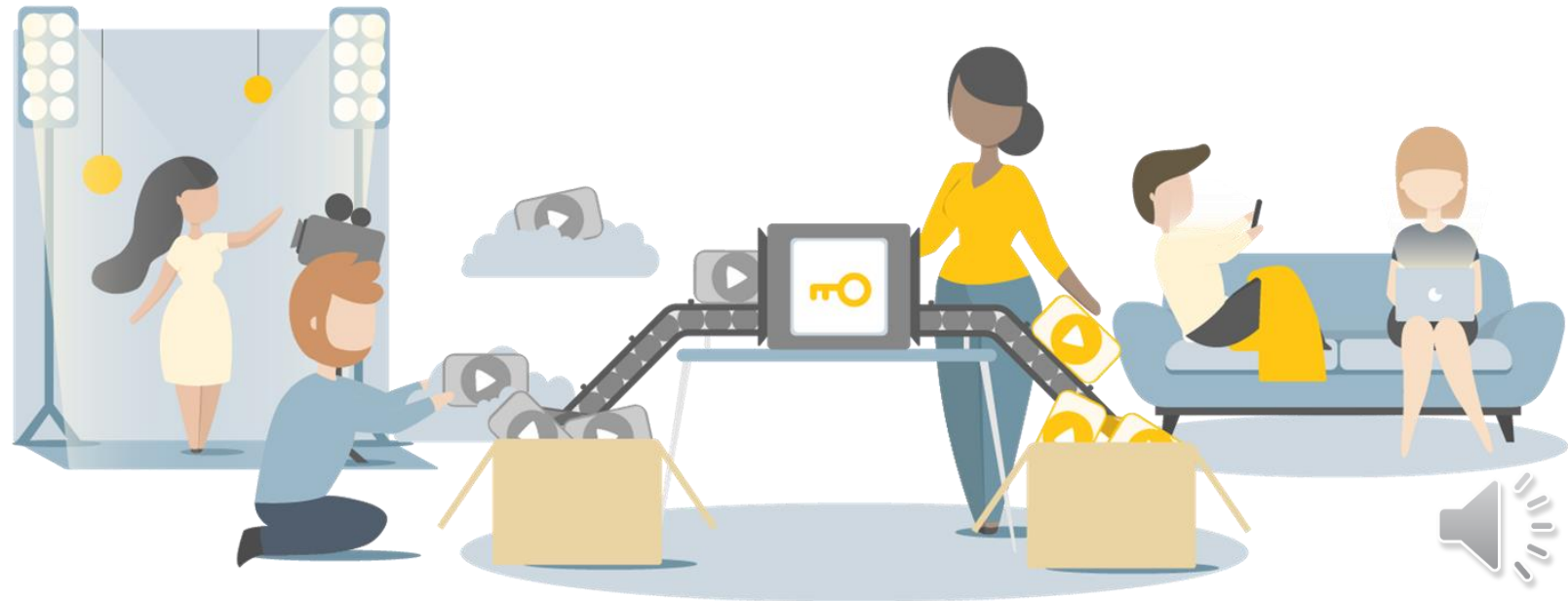


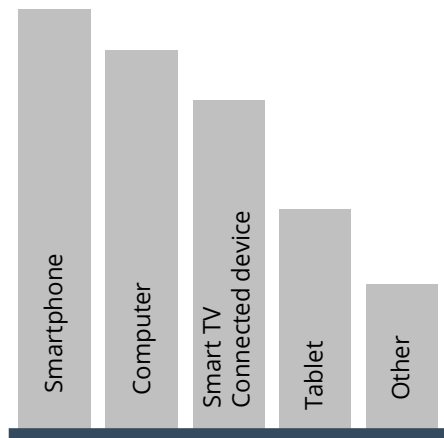
OPERATOR GRADE LEANBACK TV EXPERIENCE WITH OTT STREAMING

THEO/Synamedia/Fastly



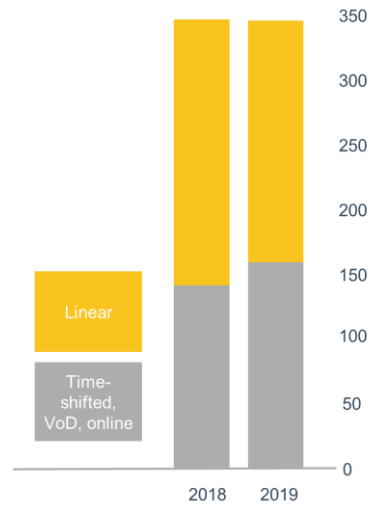
VIEWING HABITS AND OPPORTUNITIES CHANGED TOWARDS OTT.

The number of target devices and target platforms is increasing.



© Statista 2020

Time shifted viewing is important and increasing.



Viewer expectations increase

Zapping & start times



Latency



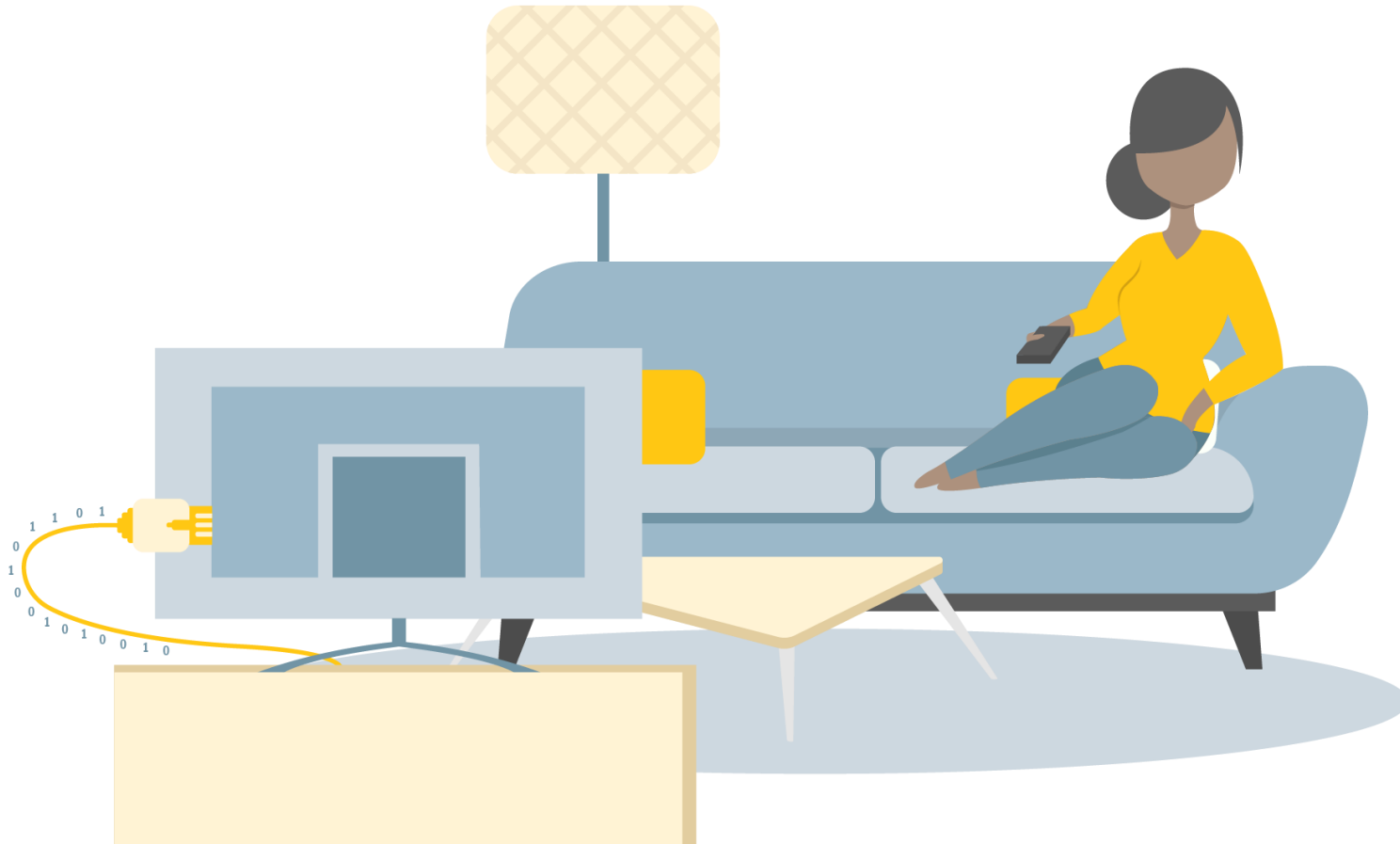
Quality



Increasing offer



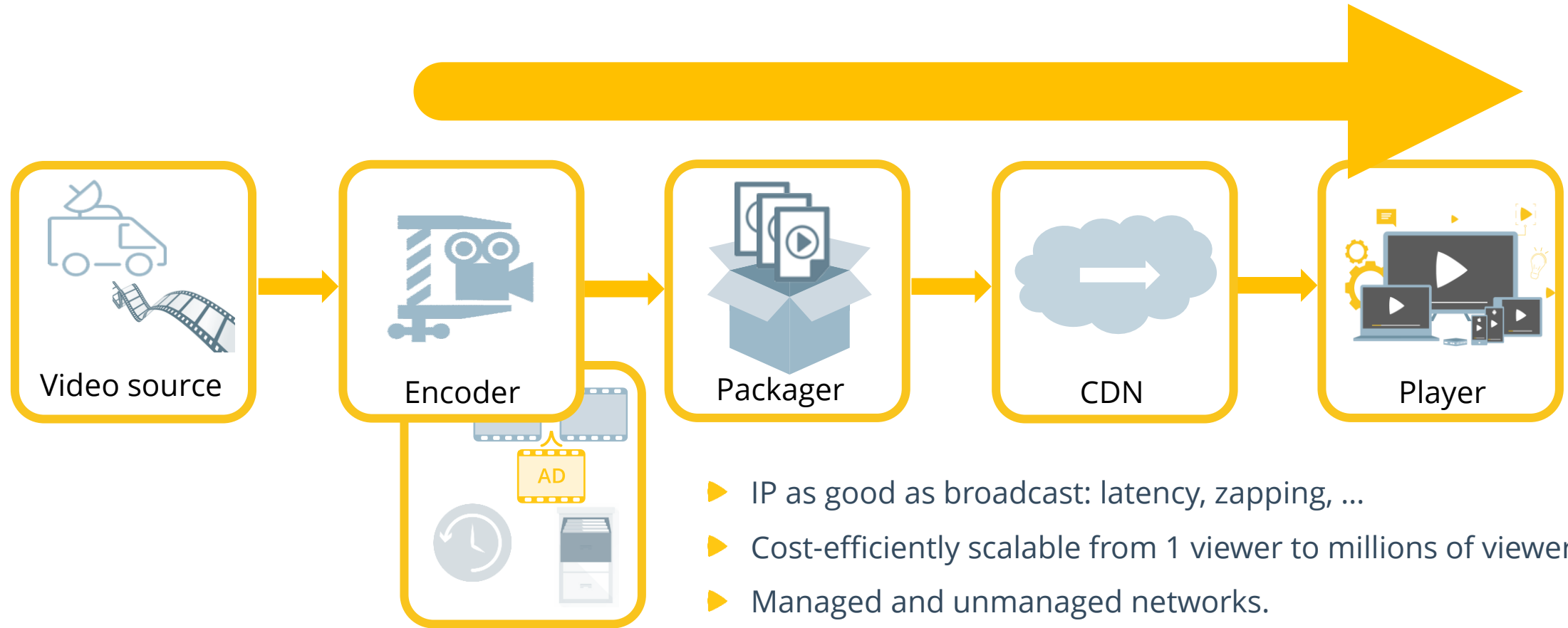
OPERATORS NEED AN OTT SOLUTION AS GOOD AS BROADCAST



- ▶ Universal reach:
all networks, all devices.
- ▶ High video quality.
- ▶ Low latency, fast zapping.
- ▶ Leanback user experience.
- ▶ Interactivity & direct
customer reach



THE OTT STREAMING PROTOCOL IS KEY!



- ▶ IP as good as broadcast: latency, zapping, ...
- ▶ Cost-efficiently scalable from 1 viewer to millions of viewers.
- ▶ Managed and unmanaged networks.
- ▶ Network resource optimization: Unicast with ABR, multicast, seamless transition.

HESP - HIGH EFFICIENCY STREAMING PROTOCOL

	HESP	CMAF-CTE	LL-HLS	HLS/DASH	WebRTC	RTMP
Latency	Ultra-Low	Low	Low	High	Ultra-Low	Ultra-Low
Bandwidth	Low	Medium	Medium	Low	High	High
Zapping Time	Ultra-Low	Trade-Off	Trade-Off	Trade-Off	Low	Low
Scalability	Low Cost	Low Cost	average	Low Cost	High Cost	High Cost
Cross-Platform	Yes	Almost	Yes	Yes	Almost	No
ABR	Yes	Yes	Yes	Yes	No	Yes



HESP FUNDAMENTALS = SIMPLICITY REDUCING OVERHEAD AND INCREASING PERFORMANCE

MINIMALISTIC MANIFEST

- ▶ Manifest is not needed to start playing the stream.
- ▶ Low frequency updates

HTTP DELIVERY

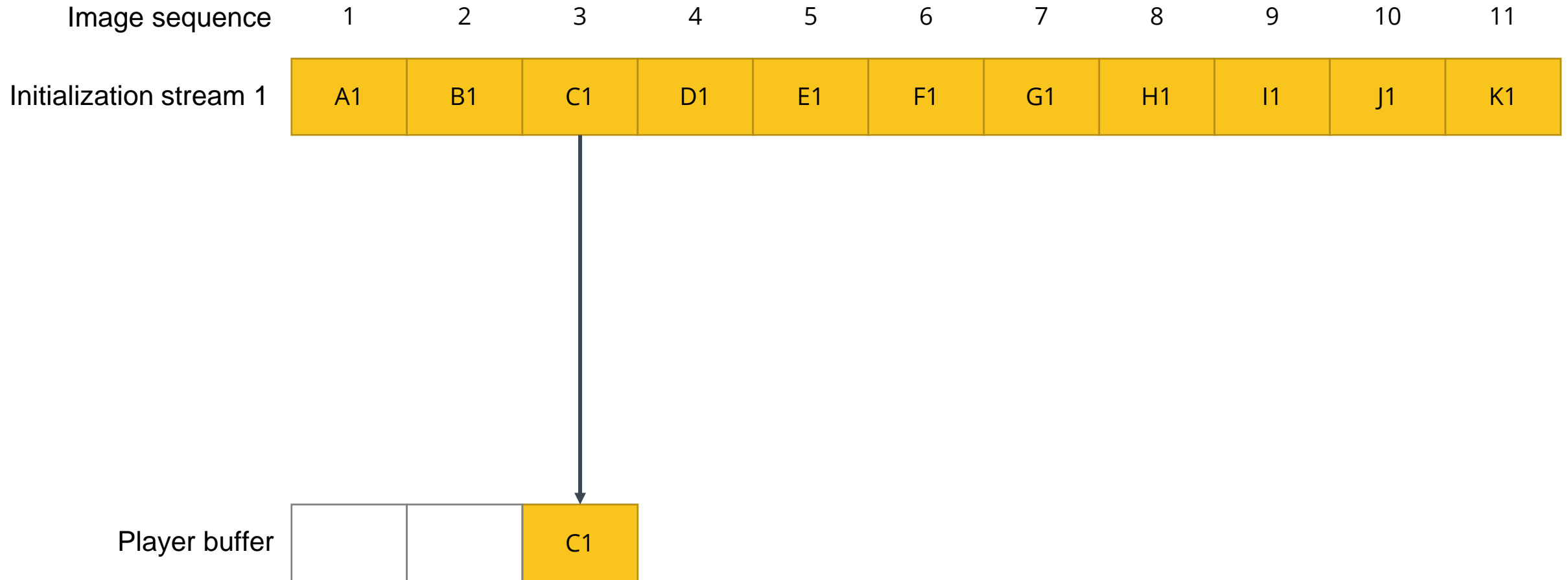
- ▶ HTTP/1.1 based (HTTP/1.1 CTE & Range Requests)
- ▶ HTTP/2 frame based streaming

TWO COMPLEMENTARY STREAMS

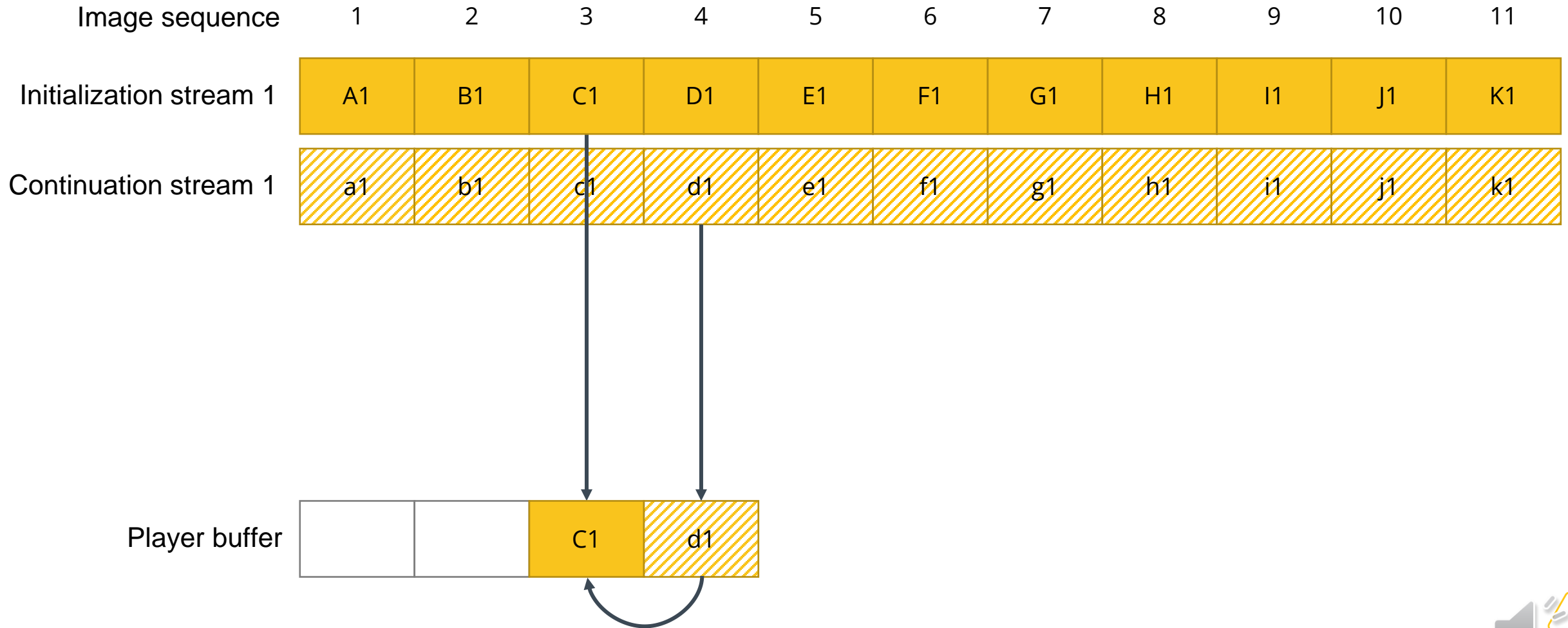
- ▶ Initialization stream: can request images at any moment to start playback
- ▶ Continuation stream: can continue playback after any initialization stream image



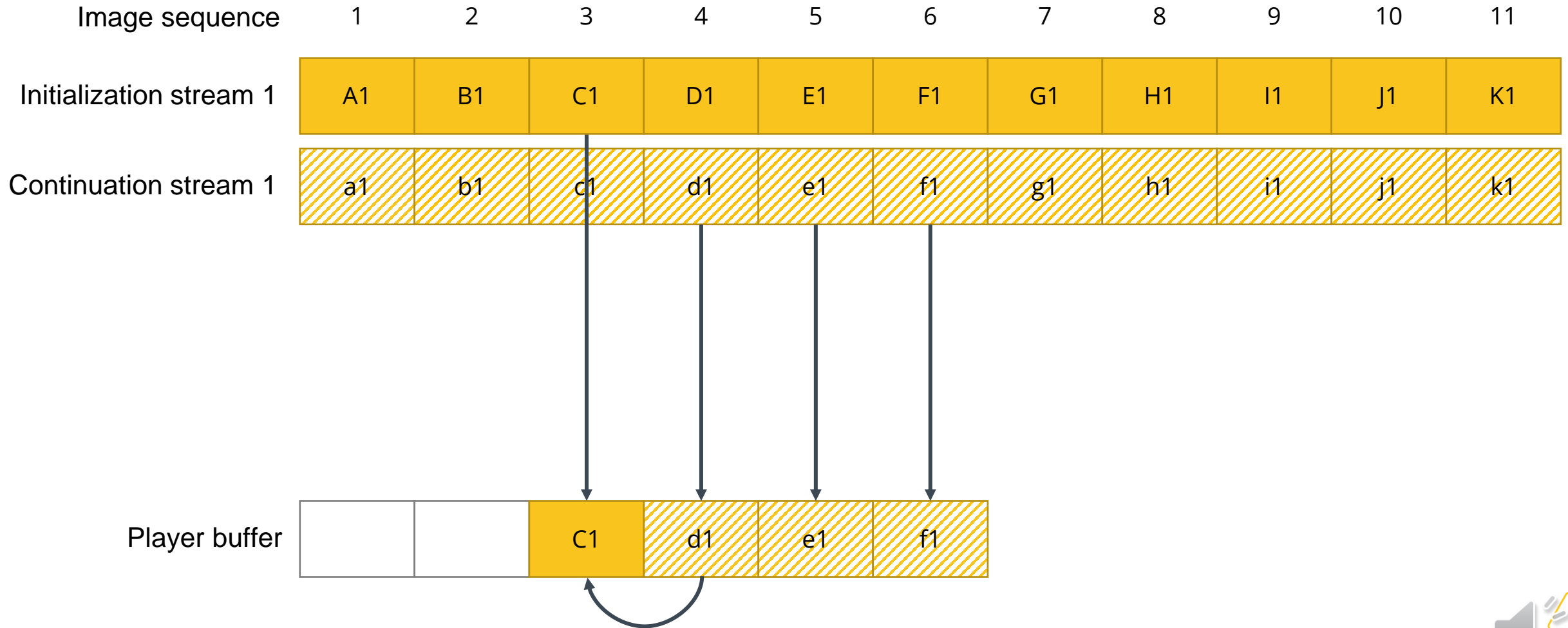
HESP FUNDAMENTALS = TWO COMPLEMENTARY STREAMS



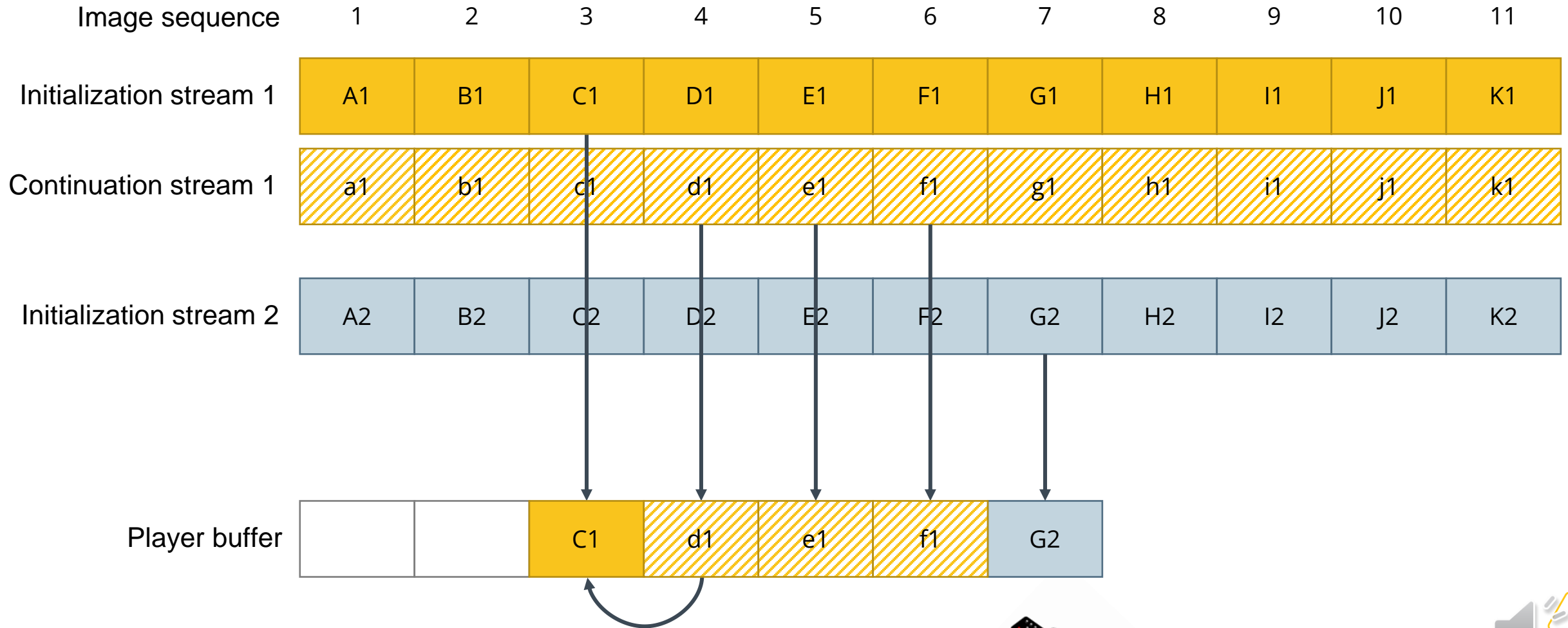
HESP FUNDAMENTALS = TWO COMPLEMENTARY STREAMS



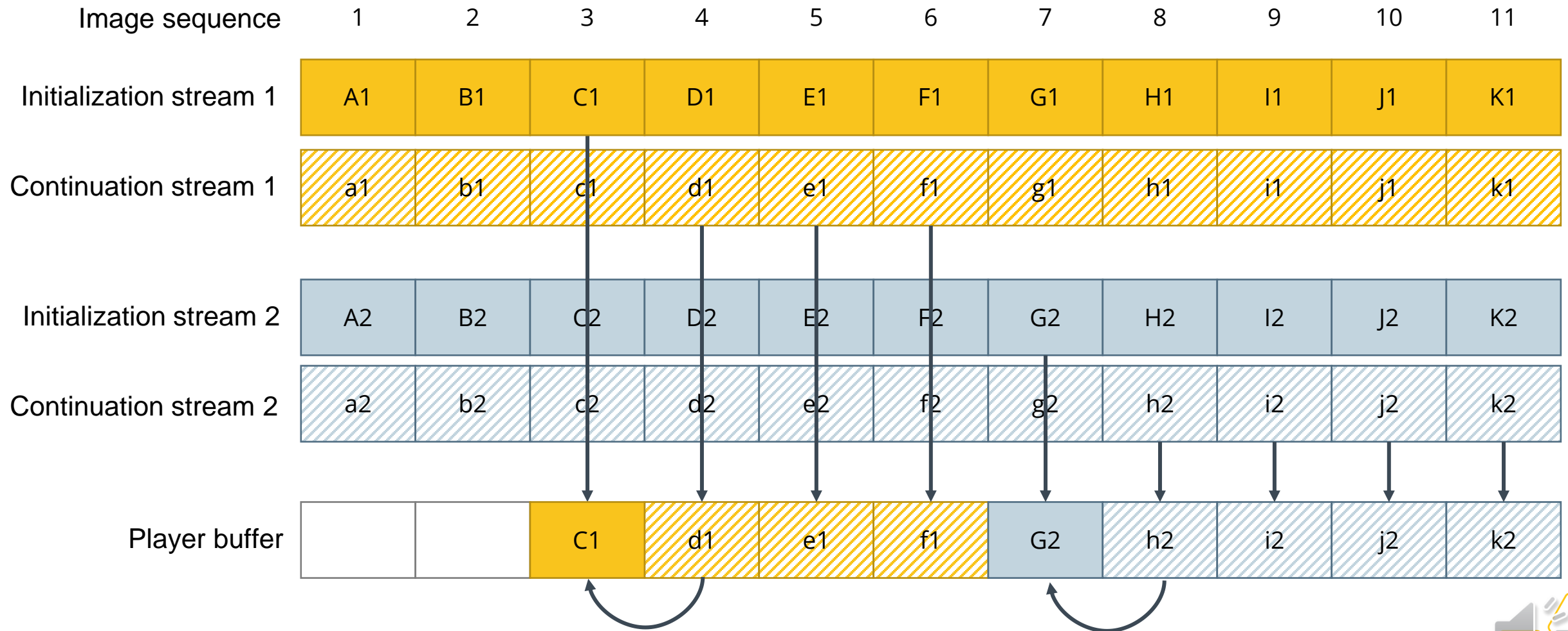
HESP FUNDAMENTALS = TWO COMPLEMENTARY STREAMS



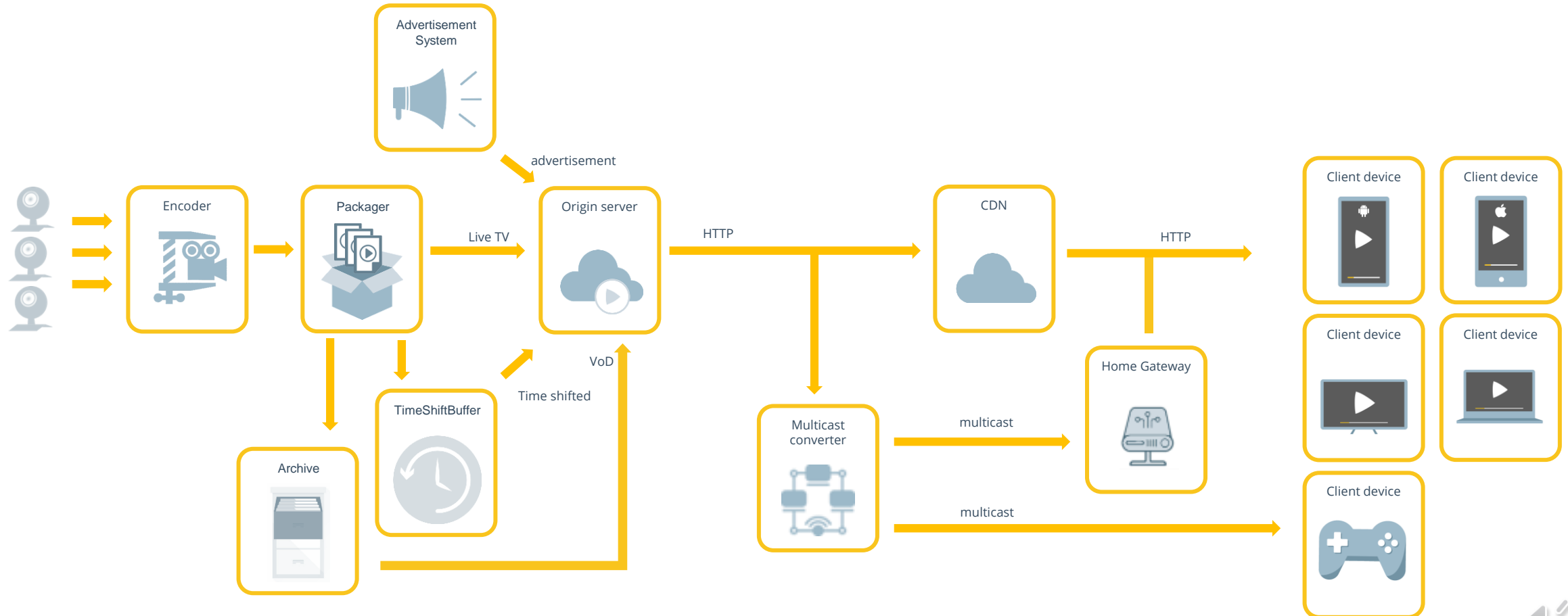
HESP FUNDAMENTALS = TWO COMPLEMENTARY STREAMS



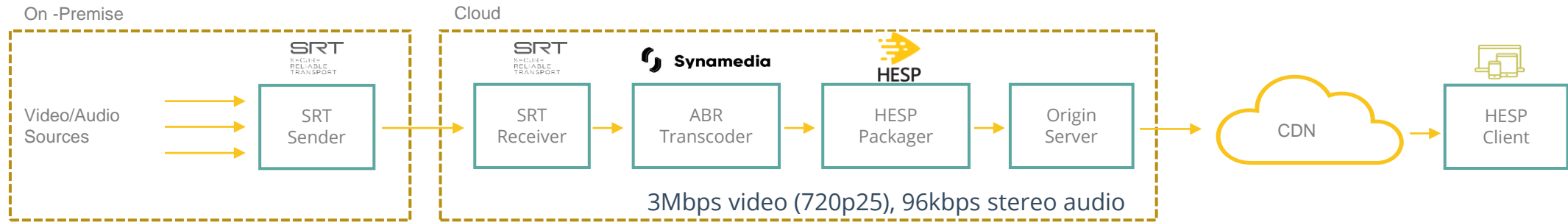
HESP FUNDAMENTALS = TWO COMPLEMENTARY STREAMS



SYSTEM ARCHITECTURE



TRIAL SETUP



 **Synamedia**

fastly


THEOplayer



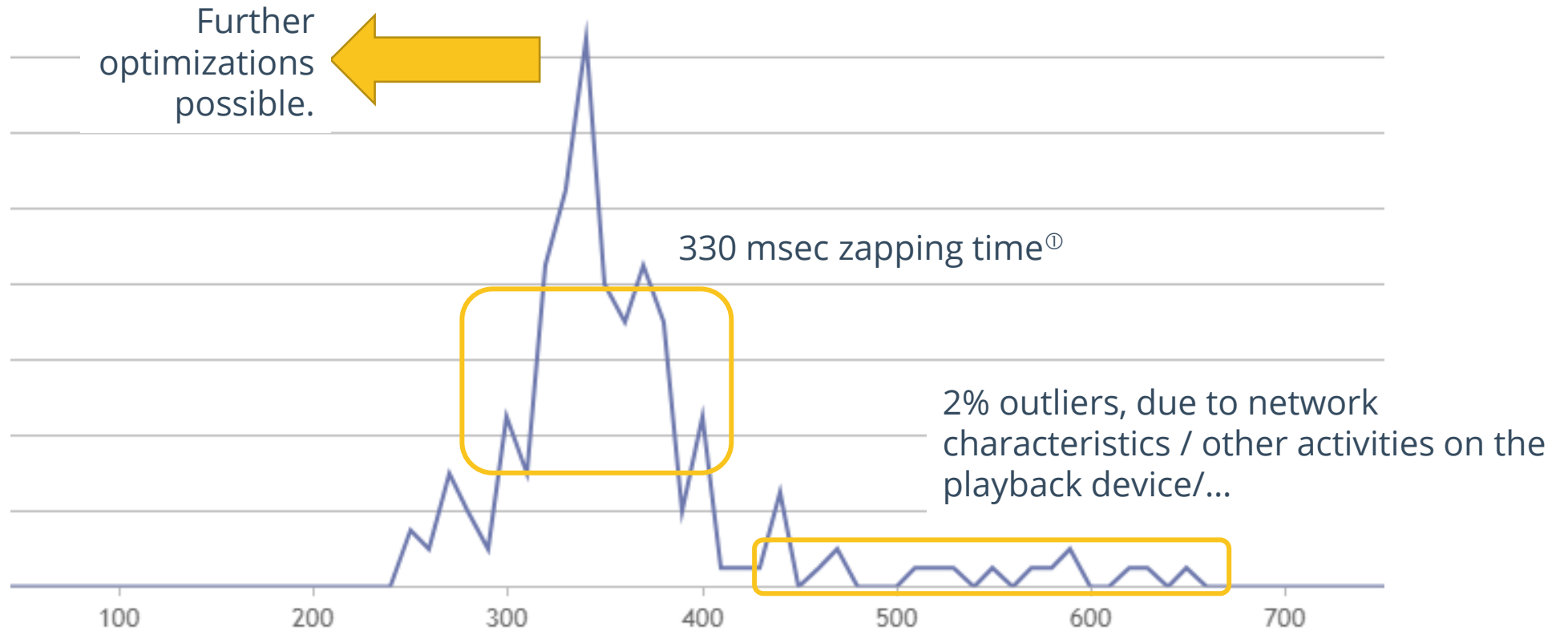
THE TRIAL IN ACTION



Control bar for the video (mute/full-screen/...)

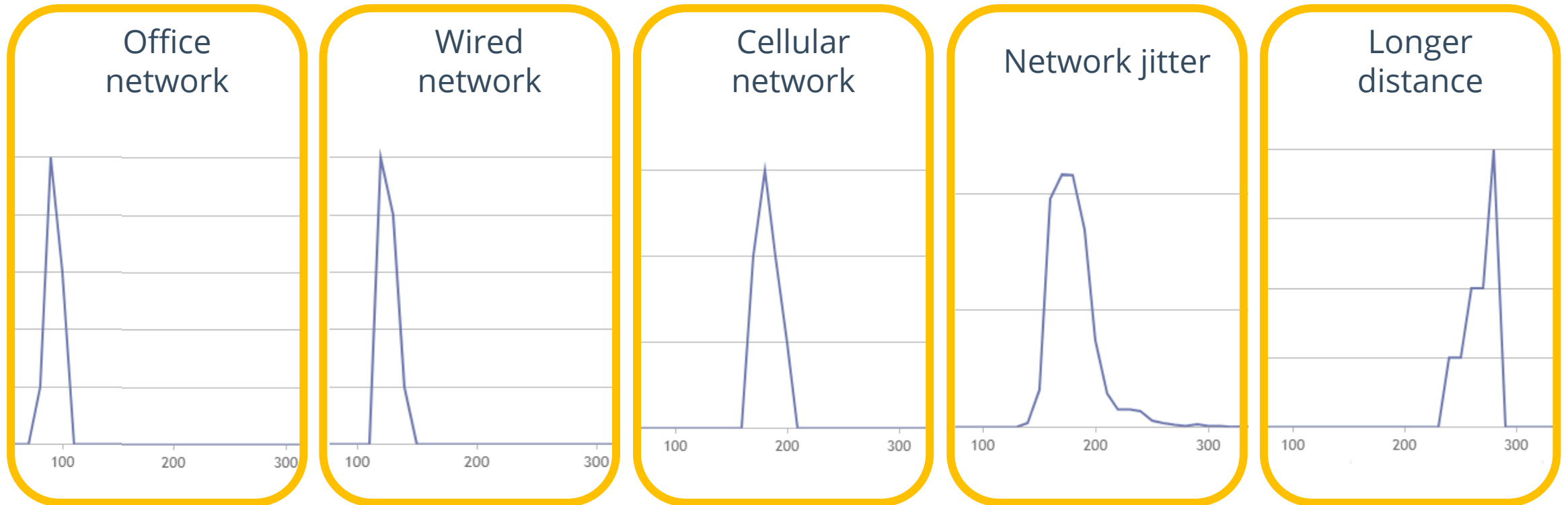
Control buttons to pause / play / change channel (with keys for full-screen video)

ZAPPING TIME RESULTS - LIGHTNING FAST

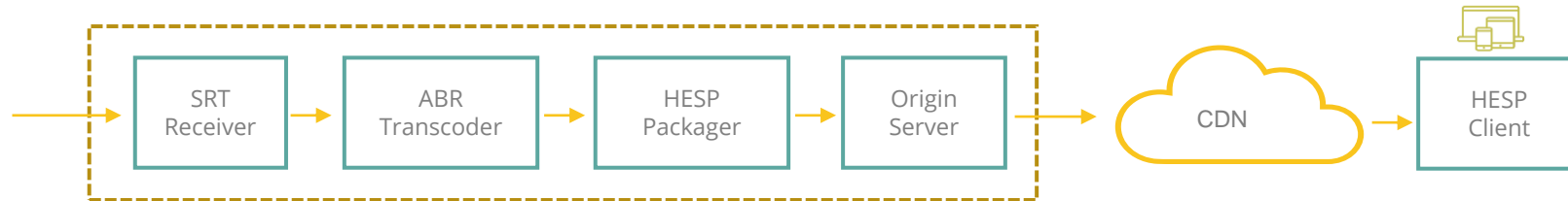


^① Dependent on network, bitrate, ...

ZAPPING TIME RESULTS - SLOWER NETWORKS ARE PENALIZED



LATENCY RESULTS

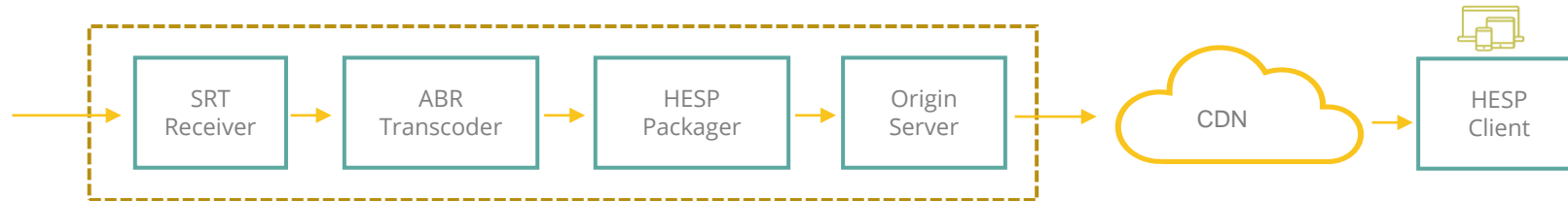


Protocol latency



(important to ensure timely delivery with traditional broadcast feeds)

LATENCY RESULTS

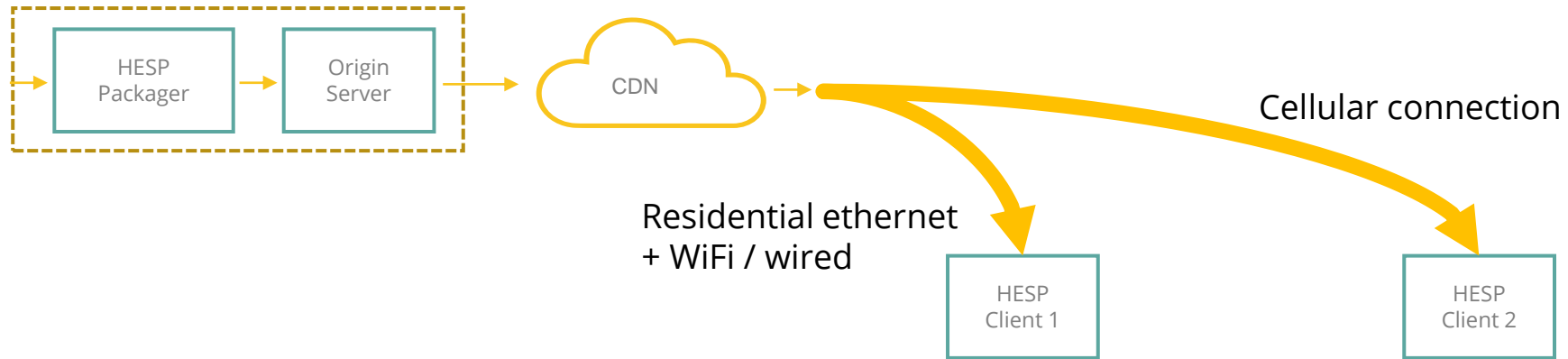


Glass-to-glass latency

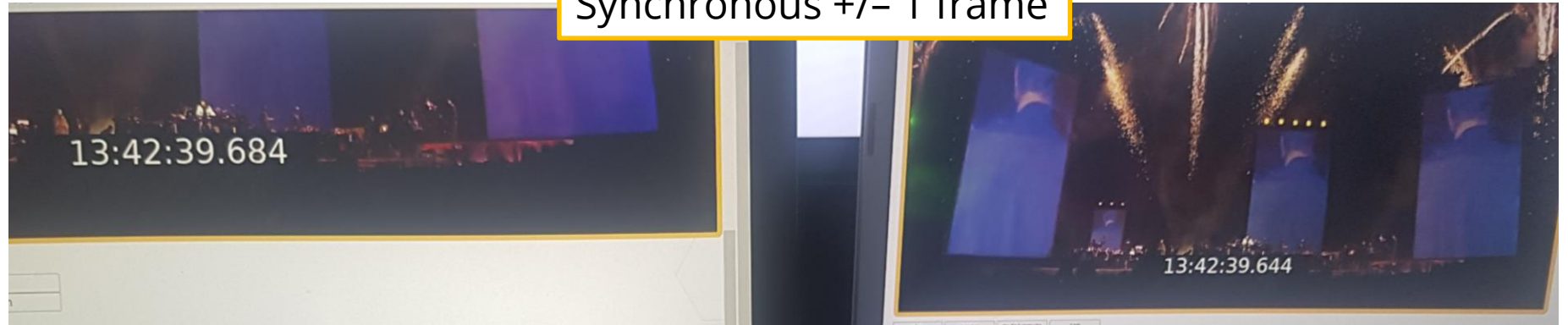


For live events applications this can go down to 0.5 – 1 second depending on encoding quality tradeoffs (or below for good networks)

SYNCHRONOUS DELIVERY RESULTS (1/2)

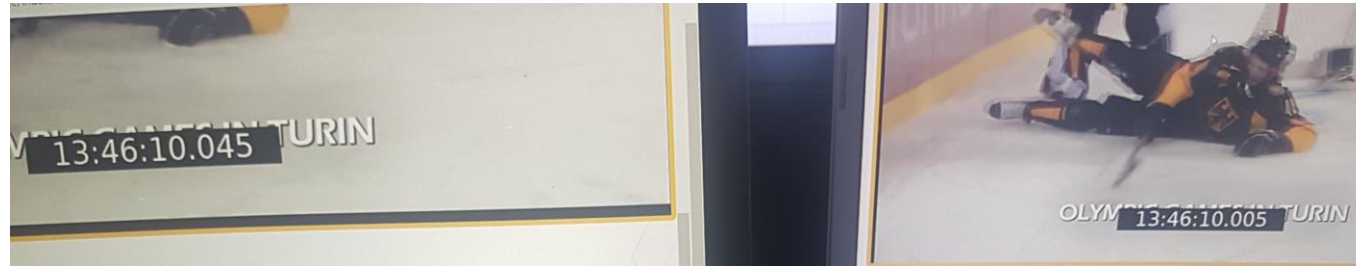


Synchronous +/- 1 frame



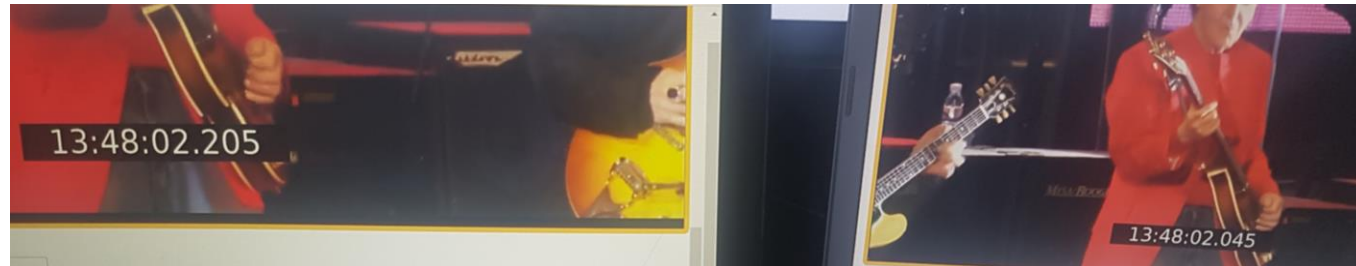
SYNCHRONOUS DELIVERY RESULTS (2/2)

500 msec
(protocol) latency



Synchronization
within 1 frame

300 msec
(protocol) latency



Synchronization
within 4 frames

CONCLUSION

- ▶ Operator Grade Leanback TV Experience with OTT Streaming is possible today.
- ▶ The HESP protocol is a key element to bring ultra-low latency, fast zapping at scale.
- ▶ A trial setup with THEO, Synamedia, Fastly is available for testing.
- ▶ Test results are very promising with sub second latencies and zapping times in real network conditions.

QUESTIONS?



<https://www.theoplayer.com/contact>



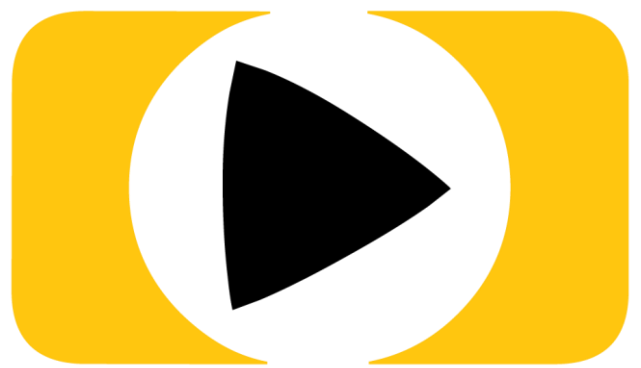
<https://www.synamedia.com/about/#contact>



<https://www.fastly.com/contact-us>



<https://www.hespalliance.org>



THEOplayer

www.theoplayer.com

